

CHEESE CHICKEN™ - A GAME TO PLAY AT THE OLIVE GARDEN™

By Jay Barnes

GAME PREPARATION:

Go to an Olive Garden™ and request to be seated at a table. Order food as you normally would, however; When the server asks you whether or not you would like soup or salad, you must request salad.

When your waiter or waitress brings the salad over and places it on your table, they will ask if you want freshly grated cheese on the salad. To this you will respond in the affirmative (ie: you will say yes.)

THIS IS WHERE CHEESE CHICKEN™ BEGINS.

The server will then begin to grate cheese on the salad, and will request that you 'say when' to indicate the point in which cheese grating should cease.

THE OBJECT OF THE GAME:

Whoever says 'when' first, loses. The wait staff may panic or cry, but do not falter. To falter is to fail.

PENALTY:

The loser of Cheese Chicken™ shall be bludgeoned with (1) Olive Garden™ breadstick about the head by the winner.

CAVEATS:

If the wait staff asks 'Are you sure you want this much cheese?' or something to a similar effect, bark "HOSPITALIANO!™" and point to the salad angrily.